



UNITED SOUTH AND EASTERN TRIBES, INC.

USET Resolution No. 2007:020

WABANAKI TRIBAL COLLEGE INITIATIVE

- WHEREAS, United South and Eastern Tribes, Incorporated (USET) is an intertribal organization comprised of twenty-four (24) federally recognized Tribes; and
- WHEREAS, the actions taken by the USET Board of Directors officially represent the intentions of each member Tribe, as the Board of Directors comprises delegates from the member Tribes' leadership; and
- WHEREAS, USET supports the concept of a Tribal community college to provide American Indian students an opportunity to learn in an environment that recognizes and respects Tribal cultures, traditions, languages, history and learning styles; and
- WHEREAS, the Tribal leadership of the Wabanaki: Houlton Band of Maliseet, Aroostook Band of Micmac Indians, Passamaquoddy Tribes and Penobscot Indian Nation have met and discussed the need to have a multi-Tribal community college in the Northeast region within close proximity to their potential college students; and
- WHEREAS, the University of Maine system and the Maine Community College systems are the principle public institutions of higher education available to Wabanaki students; and
- WHEREAS the Wabanaki leadership have approached the Maine public education institutions to explore the possibility of partnering to create a Wabanaki Multi-Tribal Community College; and
- WHEREAS USET recognizes the value to these Tribes and their potential students in establishing a multi-Tribal college within the borders of Maine; therefore, be it
- RESOLVED the USET Board of Directors supports the Wabanaki Tribal Leadership in their pursuit of a multi-Tribal community college located in the State of Maine.

CERTIFICATION

This resolution was duly passed at the USET Impact Week Meeting, at which a quorum was present, in Arlington, VA, on Thursday, February 15, 2007.

Brian Patterson, President  
United South and Eastern Tribes, Inc.

Cheryl Downing, Secretary  
United South and Eastern Tribes, Inc.

*"Because there is strength in Unity"*